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Kukakuka: An Online Environment for Artifact-Centered Discourse

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Mahalo to Bruce Harris, Trudy Lin, Bin Ma, and the Fall 2001 class members of ICS 463 Human Computer Interaction

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- Artifact Centered Discourse and ways to support it
- □Kukakuka's design
 - Interface
 - O Technical
- Lessons from Use in Practice
- Research Directions



(a.k.a. Anchored Discourse, Contextualized Discussion, Document-Centred Discourse)

- ☐ Human discourse in (face to face) learning and work uses external artifacts
 - o as topics of conversation
 - o as resources for conversation
- ☐ To be effective, online learning should also support ACD

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Example Applications

- ☐ Project oriented computer science courses
 - Class diagrams, source code, interface mockups ...
- □ K-12 inquiry learning in science
 - O Project plans, data visualizations, concept maps ...
- K-12 Educators engaged in professional development
 - Examples of student and teacher work



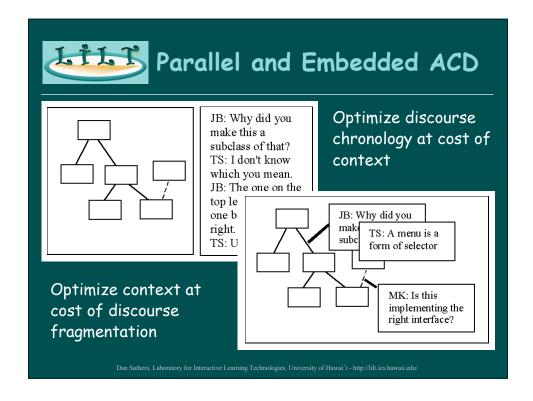
Support for Online ACD

Most commercial course management systems provide impoverished support

 Student upload areas and discussion tools are completely disjoint

Solutions

- ☐ Minimally, associate artifacts with discussions
- □ Better, support referencing through linkages between the two





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JB: Why did you make this a subclass of that?
TS: A menu is a form of selector.
MK: Is this implementing the right interface?
TS? Remember, this is the one we discussed at the

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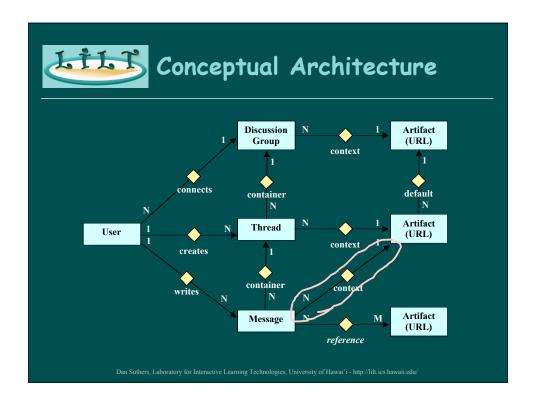


Kukakuka Design Criteria

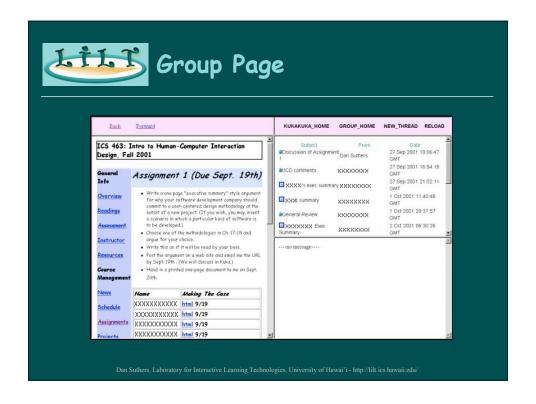
- ☐ Linked ACD
- ☐ Focused Discussions: threads for artifacts
- Multiplicity of Artifacts: discuss multiple related artifacts
- ☐ Guarantee of Context: Artifact always visible
- ☐ Universal Artifacts: any web page regardless of location
- ☐ Ease of Access: standard web browser

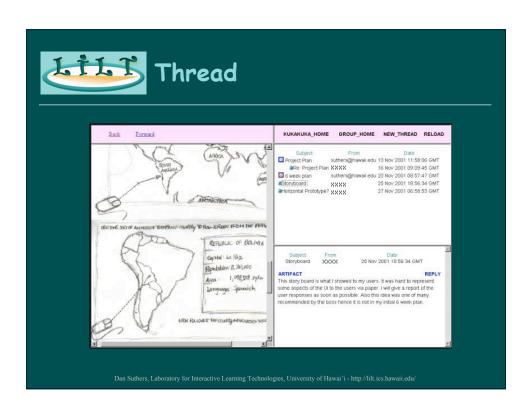


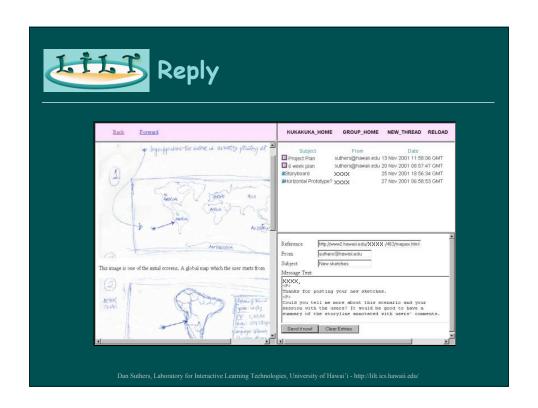
- Rapid Prototyping
 - Quickly demonstrate and experiment with the concept of artifact centered discourse
- Simplicity and Interoperability
 - Build on existing newsgroup server technology without special modification or impairing other uses
- ☐ Find and Push Limitations of Browserbased Solutions

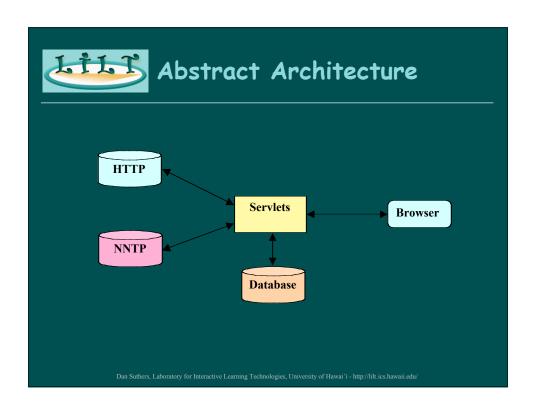


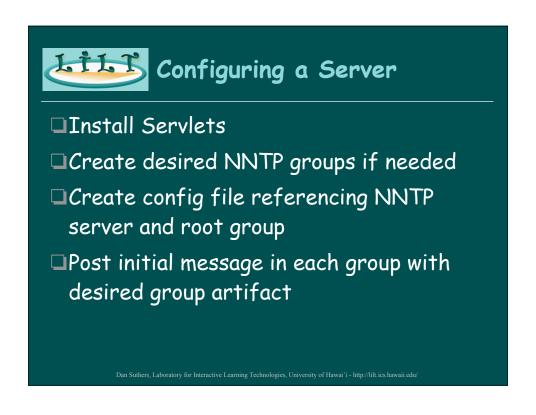


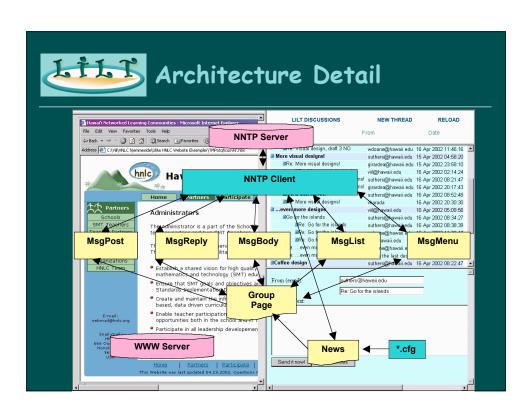


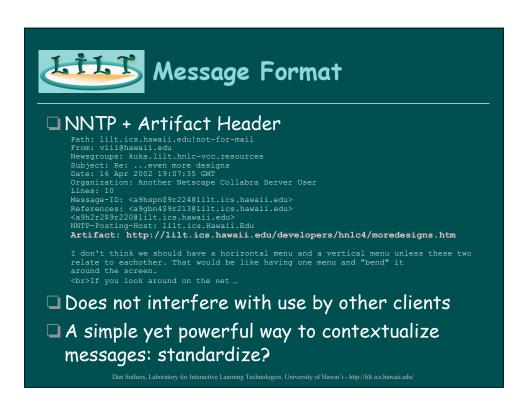


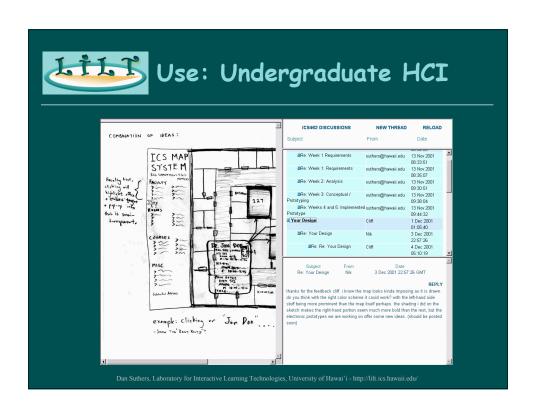


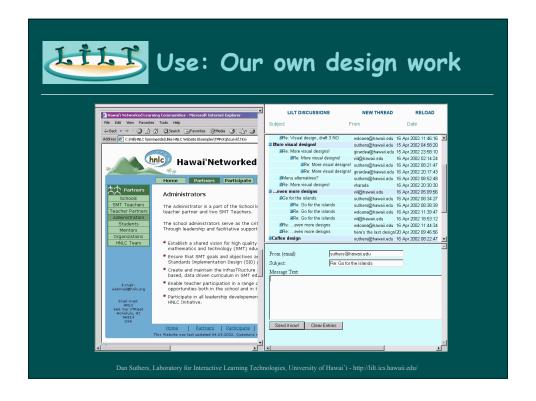














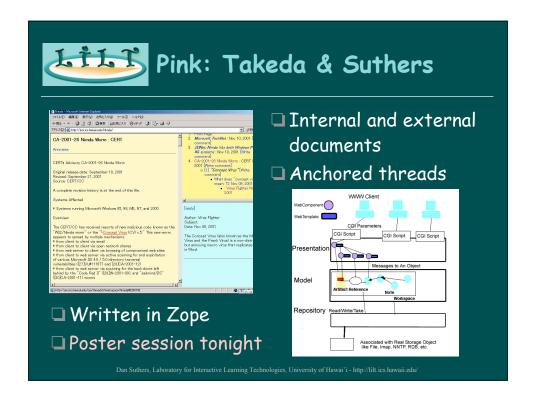
- Quickly learned that "one group = one artifact" is inadequate
 - Most artifacts are structured or collections
 - Group = collection, thread = component
- ☐ Improved support for design oriented activities
 - Messages overwhelmingly "on task"
 - Threads short; discussion moves on to next version of artifact
- Users asked for total flexibility in linking artifacts to messages, but restricting this flexibility seemed to help



- Navigation within an artifact that has links
 - Usual problems with frames and browser "back" button changing "wrong" frame
- Security restriction on reading other frame's URLs is problematic
 - Navigation aids
 - Automating insertion of references
 - Mailing fully contextualized messages
- □ Lack of user-specific state persistence
- □ Not integrated with the "killer app": email
- ☐ Problems comparing multiple artifacts



- ☐ Annotation Engine, CoNote, and CritLink
 - O Embedded ACD
 - All use proxy servers
- □ Ubiquitous-D3E
 - O Parallel ACD on external artifacts
 - Kukakuka handles multiple related artifacts in a single discussion
- □ JIME, Pink
 - O Linked ACD
 - O Distinguished by internal versus external external

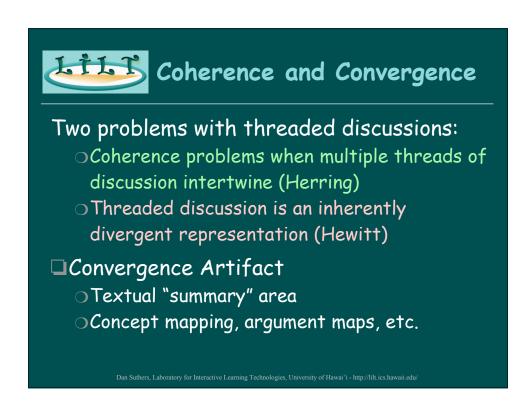




- □ Access Control
 - > Authentication
- □ Individualization
 - ORead/unread
 - Notification sevices
 - > Database

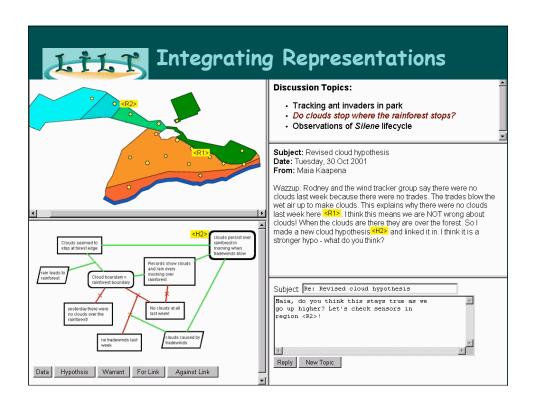


- □ Notification by email
- Reply by email
 - O Ensure that reader and writer see same context
- ☐ Mail a particular message including context
 - Need message and context in URL
 - But don't reload entire page for each message
- □ Submit new artifacts (create new threads) by email
 - Smart parsing of messages











- Social interaction and representational aids are important in learning
- Improved support for Artifact Centered Discourse is needed (especially "linked ACD")
- Reuse of open-standard system enabled us to quickly build a useful prototype
 - Limitations encountered will require database and client-side processing
- Coordination of multiple representations is a promising area for research



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