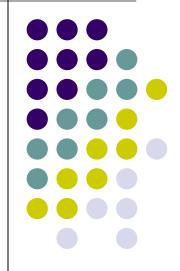
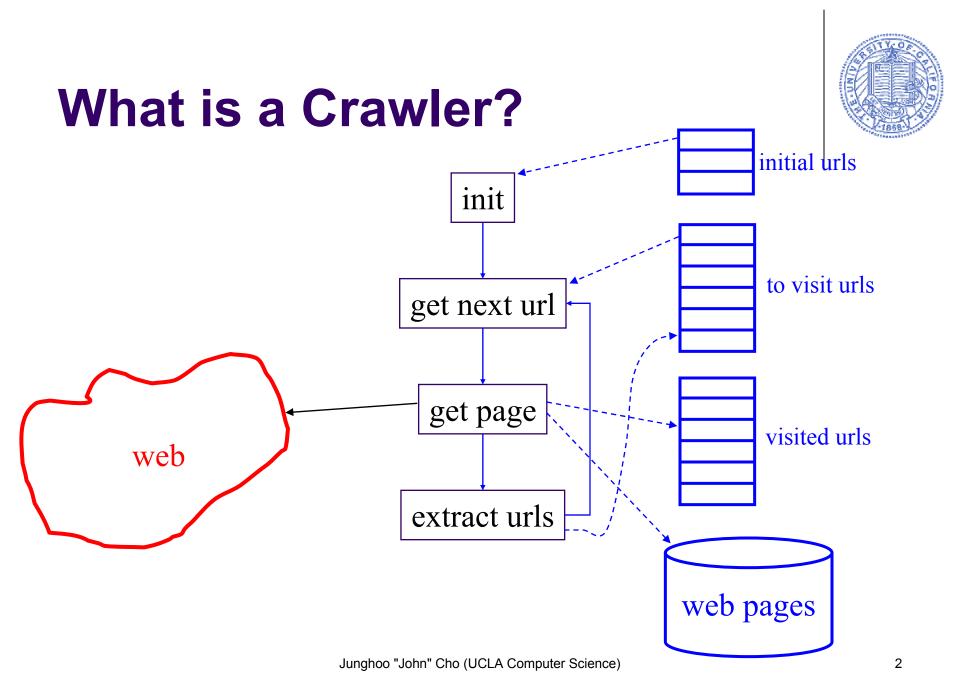
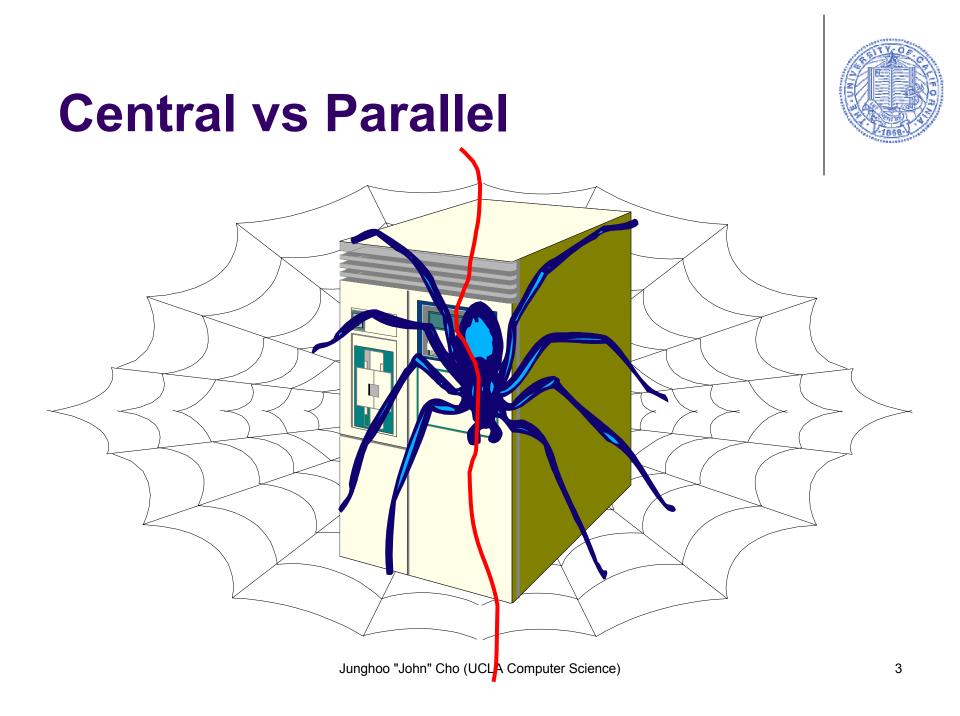
# **Parallel Crawlers**

Junghoo "John" Cho University of California, LA

Hector Garcia-Molina Stanford University

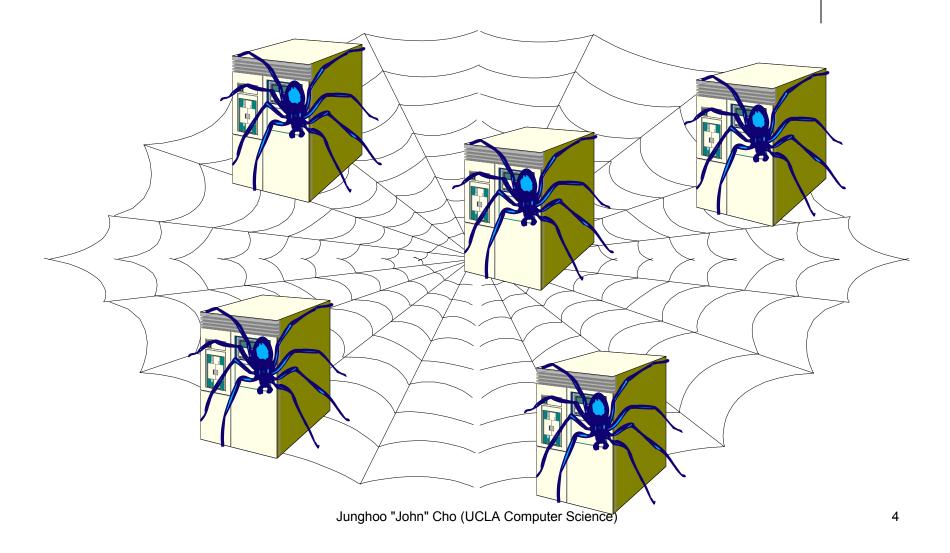






#### **Parallel Crawler?**





# Why Study of A Parallel Crawler?

- Many advantages
  - Imperative for large-scale crawling
  - Can be run on cheaper machines
  - Network load dispersion
  - Network load reduction
- Hasn't it been solved?
  - Little discussion in open literature

## Outline



- Evaluation metrics
- Design alternatives
  - Parallel crawling models
  - Experimental evaluation



#### **Issues**?

- How much overhead?
  - Communication overhead?
  - Overlap?
- Will it be of same quality?
  - Page "importance"?
  - Web coverage?

## **Evaluation Metrics**



Communication overhead

No of exchanged messages

No of page downloads

Overlap

No of unique pages downloaded No of page download by overall crawler

Coverage

No of pages downloaded by the parallel crawler

Total no of reachable pages



# **Evaluation Metrics (cont)**

#### Quality

- An importance metric, say, backlink count
- When we downloaded k pages

$$\frac{|Download_k \cap Top_k|}{|Top_k|}$$

*Top*<sub>*k*</sub>: top *k* most important pages *Download*<sub>*k*</sub>: downloaded *k* pages

# **Our Approach**



- Identify design alternatives
- Compare them using real Web data
  - Result may be valid only for our dataset, but provides a good first look
- Mostly experimental study
  - Not much theoretical modeling and analysis
  - Theoretical study challenging due to lack of good Web model
  - Future work



# **Experimental Dataset**

- 40M pages
- December 1999 snapshot
- WebBase crawler
  - High indexing speed ~ 100 pages/sec
  - Large repository, currently ~ 120M pages
- Started from open directory pages
  Followed links in the breadth-first manner

## Outline



- Evaluation metrics
- Design alternatives
  - Parallel crawling models
  - Experimental evaluation





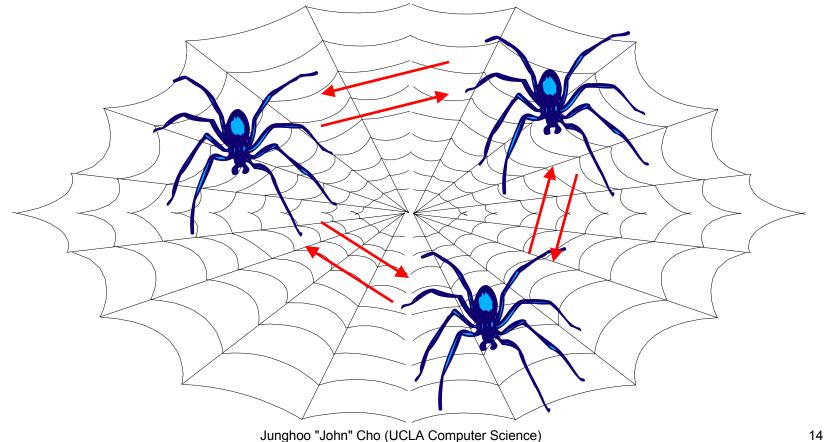
# **Parallel Crawling Models**

- Many different alternatives
  - Independent vs coordination?
  - Static partitioning vs dynamic assignment?
  - No communication vs URL exchange?
  - • •
- Briefly discussion on some of the issues
  - More details in the paper



# **Parallel Crawling Models**

#### Independent vs. Coordiation?



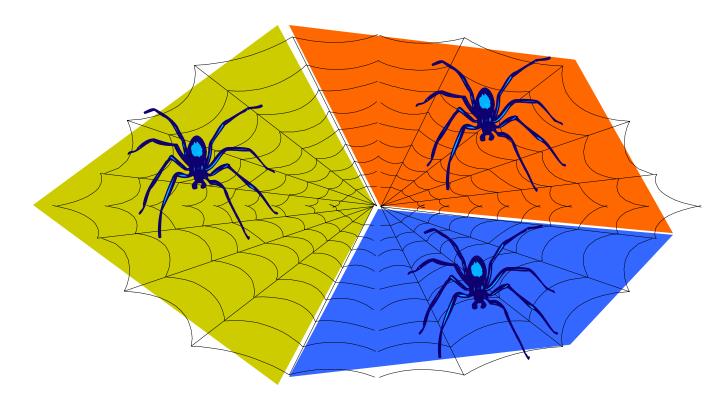


# Independent vs Coordination

- Independent
  - No communication
  - Major issue: Overlap? Coverage?
- Coordination
  - Major issue: communication overhead
- Experiments show significant overlap for independent model
  - E.g., Overlap = 2 for 90% coverage (8 processes)

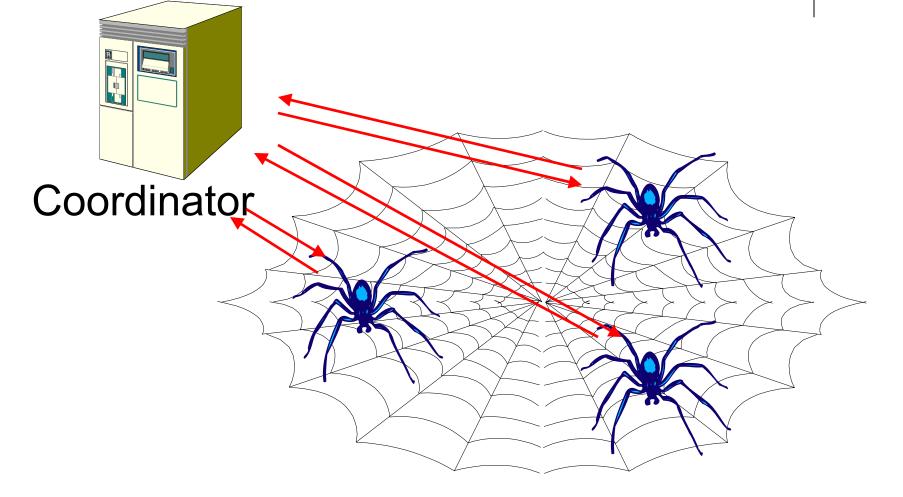
# Static vs Dynamic Coordination





## Static vs Dynamic Coordination





# Static vs Dynamic Coordination



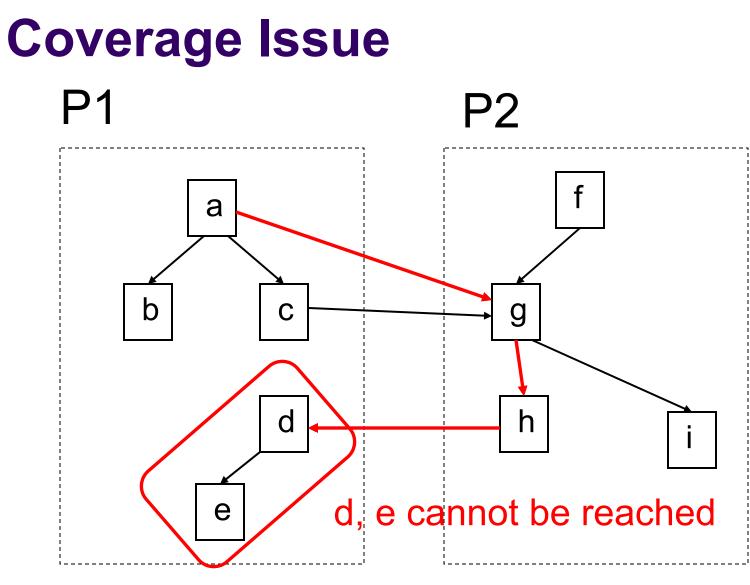
- Dynamic coordination
  - More adaptive
  - Communication between crawlers and the coordinator may become bottleneck
  - May not be suitable to geographically-distributed crawlers
- Static assignment
  - Less adaptive
  - Less coordination overhead
- Focus on static assignment

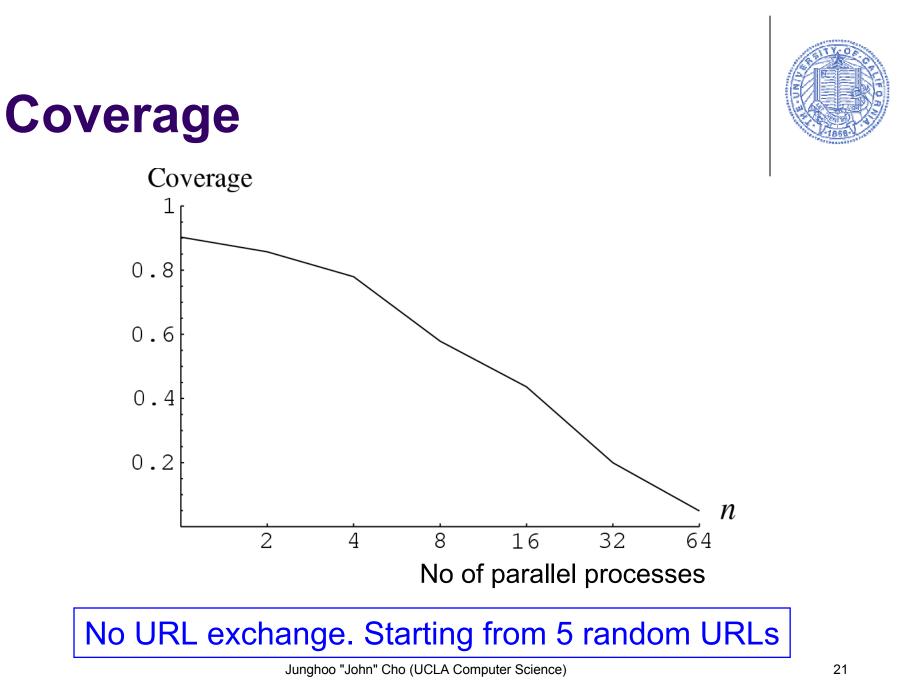
# Static Assignment



- How to partition the Web?
  - Site-based? URL-based? Domain-based?
- Do we need coordination?
  - Coverage issue: Can we discover all URLs?
  - Quality issue: Can we download "important" pages?







# **Quality Issue**



- Crawling strategy
  - Estimate "importance" or "relevance" of pages as we crawl, and download important ones first
- Many importance metrics depend on link structure
- Need to how many pages in other partitions are pointing to a page
- Link exchange necessary

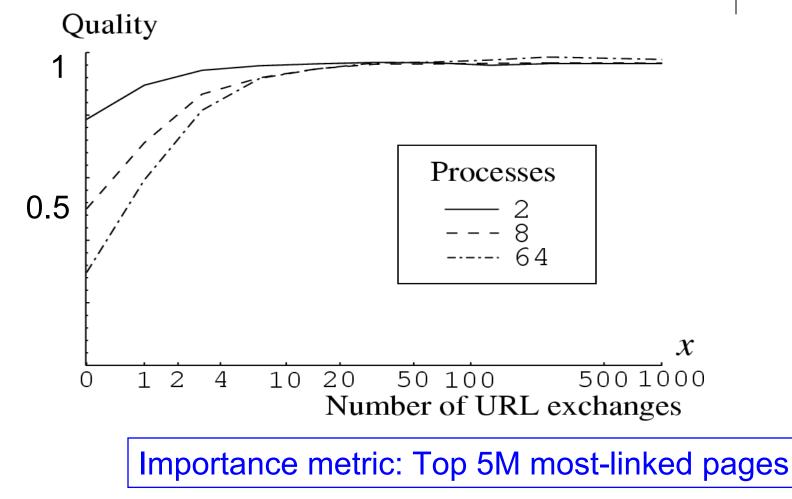


## **Communication Issue**

- Important especially when crawlers are geographically distributed
- Techniques to discuss
  - Batching: send a batch of links periodically
  - Replication is also studied in the paper



# Impact of Batching on Quality





#### **Related Work**

- Page selection
  - Focused crawling
- Page refresh
- Crawler architecture
  - Google prototype [Page et al. 1996]
  - Mercator crawler [Heydon et al. 1999]
  - Polytech university [Shkapenyuk et al. 2002]



#### Summary

- Issues of parallel crawlers
  - Evaluation metrics
- Design alternatives
  - Crawler models
  - Experimental comparison
- Batching significantly reduces communication overhead and keeps high quality
- Many more details in the paper